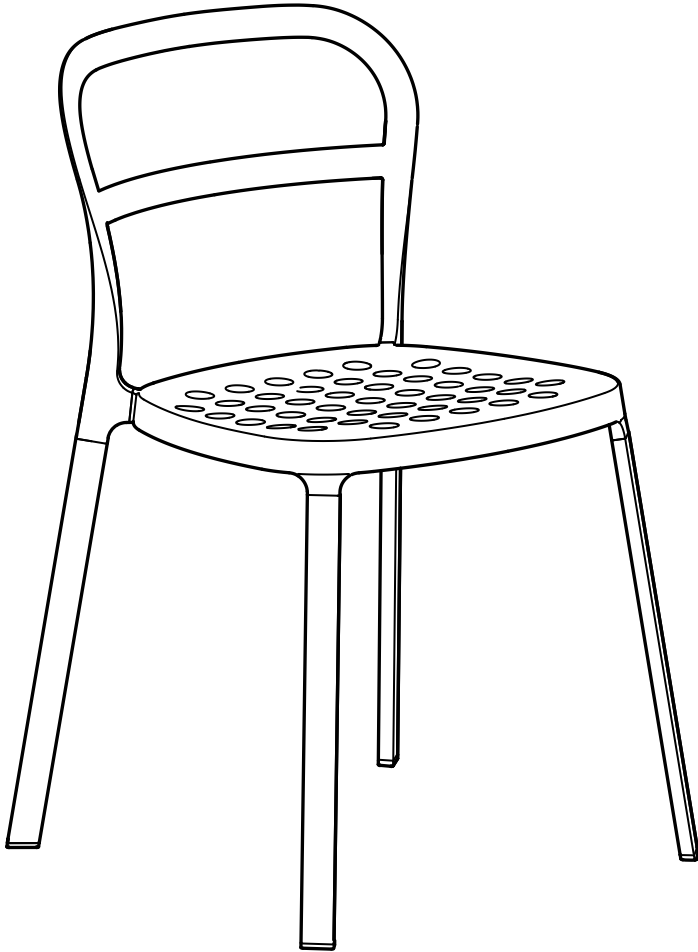
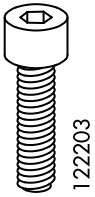
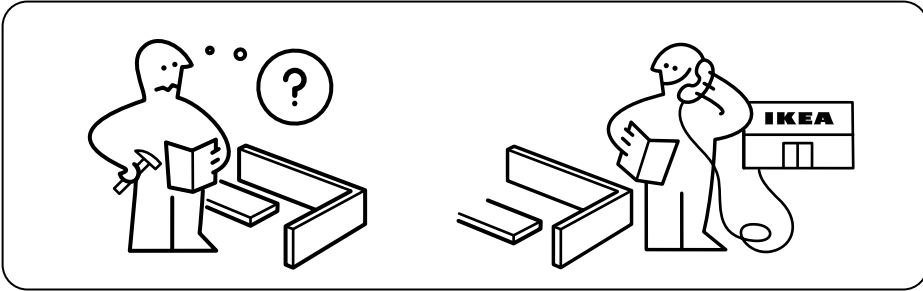
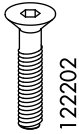


# REIDAR

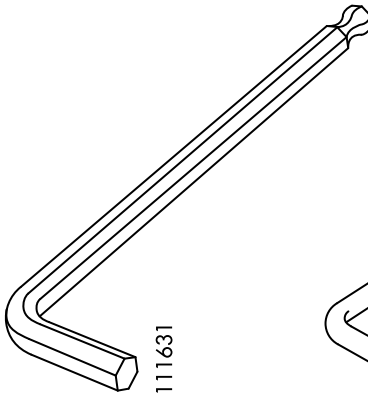




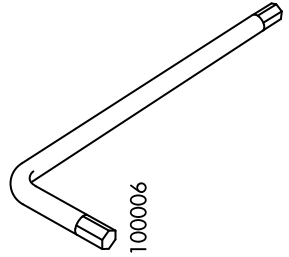
4x



8x

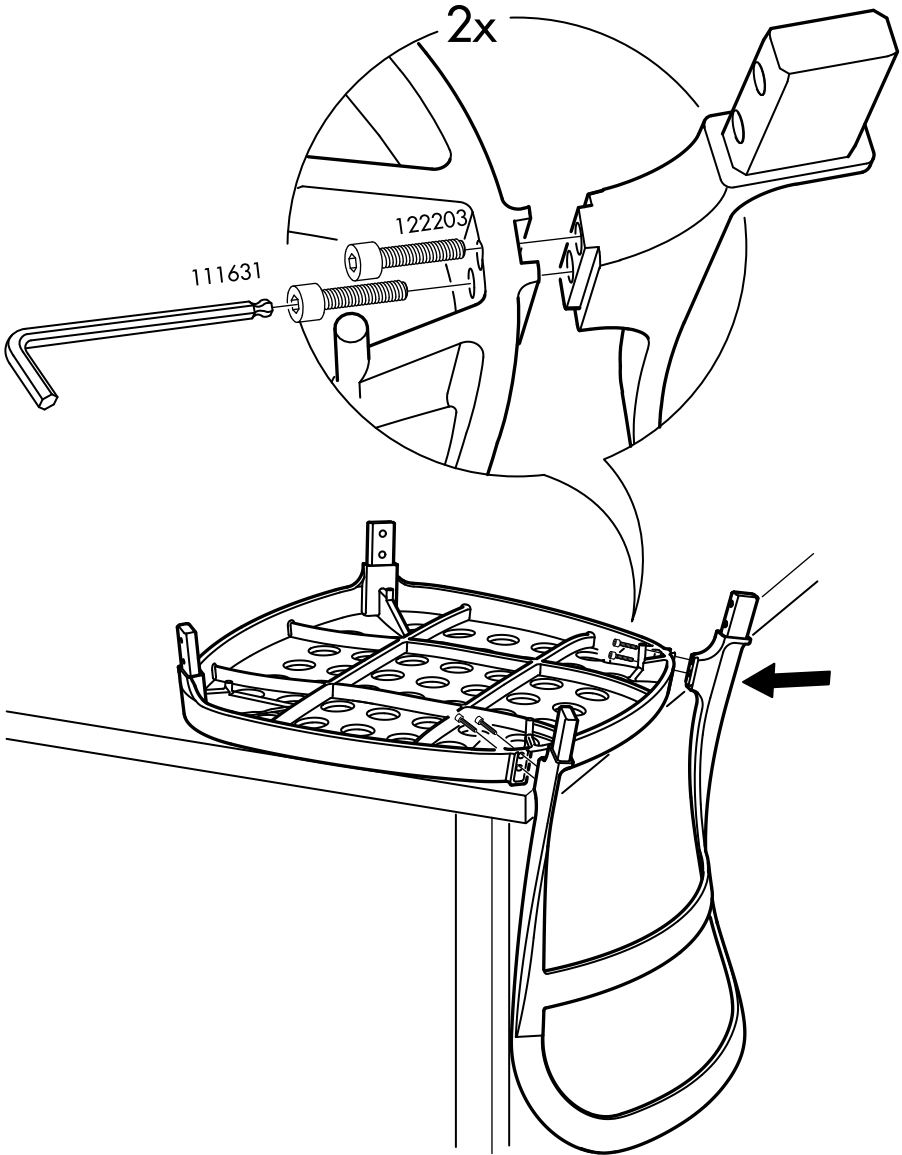


1x



1x

1



2

